

# Equation Solving

- The MFP solution — “Maximum” (actually least) Fixed Point
  - Worklist algorithm for Monotone Frameworks
- The MOP solution — “Meet” (actually join) Over all Paths

# The MFP Solution

– Idea: iterate until stabilisation.

## Worklist Algorithm

**Input:** An instance  $(L, \mathcal{F}, F, E, \iota, f.)$  of a Monotone Framework

**Output:** The MFP Solution:  $MFP_{\circ}, MFP_{\bullet}$

**Data structures:**

- **Analysis:** the current analysis result for block entries (or exits)
- The worklist **W**: a list of pairs  $(\ell, \ell')$  indicating that the current analysis result has changed at the entry (or exit) to the block  $\ell$  and hence the entry (or exit) information must be recomputed for  $\ell'$

# Worklist Algorithm

## Step 1 Initialisation (of $W$ and Analysis)

$W := \text{nil};$   
for all  $(\ell, \ell')$  in  $F$  do  $W := \text{cons}((\ell, \ell'), W);$   
for all  $\ell$  in  $F$  or  $E$  do  
    if  $\ell \in E$  then  $\text{Analysis}[\ell] := \iota$  else  $\text{Analysis}[\ell] := \perp_L;$

## Step 2 Iteration (updating $W$ and Analysis)

while  $W \neq \text{nil}$  do  
     $\ell := \text{fst}(\text{head}(W)); \ell' = \text{snd}(\text{head}(W)); W := \text{tail}(W);$   
    if  $f_\ell(\text{Analysis}[\ell]) \not\sqsubseteq \text{Analysis}[\ell']$  then  
         $\text{Analysis}[\ell'] := \text{Analysis}[\ell'] \sqcup f_\ell(\text{Analysis}[\ell]);$   
        for all  $\ell''$  with  $(\ell', \ell'')$  in  $F$  do  $W := \text{cons}((\ell', \ell''), W);$

## Step 3 Presenting the result ( $MFP_\circ$ and $MFP_\bullet$ )

for all  $\ell$  in  $F$  or  $E$  do  
     $MFP_\circ(\ell) := \text{Analysis}[\ell];$   
     $MFP_\bullet(\ell) := f_\ell(\text{Analysis}[\ell])$

## Correctness

The worklist algorithm always terminates and it computes the least (or MFP) solution to the instance given as input.

## Complexity

Suppose that  $E$  and  $F$  contain at most  $b \geq 1$  distinct labels, that  $F$  contains at most  $e \geq b$  pairs, and that  $L$  has finite height at most  $h \geq 1$ .

Count as basic operations the applications of  $f_\ell$ , applications of  $\sqcup$ , or updates of Analysis.

Then there will be at most  $O(e \cdot h)$  basic operations.

**Example:** Reaching Definitions (assuming unique labels):

$O(b^2)$  where  $b$  is size of program:  $O(h) = O(b)$  and  $O(e) = O(b)$ .

# The MOP Solution

– Idea: propagate analysis information along **paths**.

## Paths

The paths up to **but not including**  $l$ :

$$\text{path}_\circ(l) = \{[l_1, \dots, l_{n-1}] \mid n \geq 1 \wedge \forall i < n : (l_i, l_{i+1}) \in F \wedge l_n = l \wedge l_1 \in E\}$$

The paths up to **and including**  $l$ :

$$\text{path}_\bullet(l) = \{[l_1, \dots, l_n] \mid n \geq 1 \wedge \forall i < n : (l_i, l_{i+1}) \in F \wedge l_n = l \wedge l_1 \in E\}$$

Transfer functions for a path  $\vec{l} = [l_1, \dots, l_n]$ :

$$f_{\vec{l}} = f_{l_n} \circ \dots \circ f_{l_1} \circ id$$

# The MOP Solution

The solution up to but not including  $l$ :

$$MOP_{\circ}(l) = \bigsqcup \{f_{\vec{\ell}}(\iota) \mid \vec{\ell} \in path_{\circ}(l)\}$$

The solution up to and including  $l$ :

$$MOP_{\bullet}(l) = \bigsqcup \{f_{\vec{\ell}}(\iota) \mid \vec{\ell} \in path_{\bullet}(l)\}$$

## Precision of the MOP versus MFP solutions

The MFP solution safely approximates the MOP solution:  $MFP \sqsupseteq MOP$  (“because”  $f(x \sqcup y) \sqsupseteq f(x) \sqcup f(y)$  when  $f$  is monotone).

For Distributive Frameworks the MFP and MOP solutions are equal:  $MFP = MOP$  (“because”  $f(x \sqcup y) = f(x) \sqcup f(y)$  when  $f$  is distributive).

## Lemma

Consider the MFP and MOP solutions to an instance  $(L, \mathcal{F}, F, B, \iota, f.)$  of a Monotone Framework; then:

$$MFP_{\circ} \sqsupseteq MOP_{\circ} \text{ and } MFP_{\bullet} \sqsupseteq MOP_{\bullet}$$

If the framework is distributive and if  $path_{\circ}(\ell) \neq \emptyset$  for all  $\ell$  in  $E$  and  $F$  then:

$$MFP_{\circ} = MOP_{\circ} \text{ and } MFP_{\bullet} = MOP_{\bullet}$$

## Decidability of MOP and MFP

The MFP solution is always computable (meaning that it is decidable) **because of the Ascending Chain Condition.**

The MOP solution is often uncomputable (meaning that it is undecidable): the existence of a general algorithm for the MOP solution would imply the decidability of the *Modified Post Correspondence Problem*, which is known to be undecidable.



## Lemma

The MOP solution for Constant Propagation is undecidable.

**Proof:** Let  $u_1, \dots, u_n$  and  $v_1, \dots, v_n$  be strings over the alphabet  $\{1, \dots, 9\}$ ; let  $|u|$  denote the length of  $u$ ; let  $\llbracket u \rrbracket$  be the natural number denoted.

The Modified Post Correspondence Problem is to determine whether or not  $u_{i_1} \dots u_{i_m} = v_{i_1} \dots v_{i_m}$  for some sequence  $i_1, \dots, i_m$  with  $i_1 = 1$ .

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x :=  $\llbracket u_1 \rrbracket$ ; y :=  $\llbracket v_1 \rrbracket$ ;
while [...] do
  (if [...] then x := x * 10|u1| +  $\llbracket u_1 \rrbracket$ ; y := y * 10|v1| +  $\llbracket v_1 \rrbracket$  else
  :
  if [...] then x := x * 10|un| +  $\llbracket u_n \rrbracket$ ; y := y * 10|vn| +  $\llbracket v_n \rrbracket$  else skip)
[z := abs((x-y)*(x-y))]  $\ell$ 
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Then  $MOP_{\bullet}(\ell)$  will map  $z$  to 1 if and only if the Modified Post Correspondence Problem has no solution. This is undecidable.